

Outline

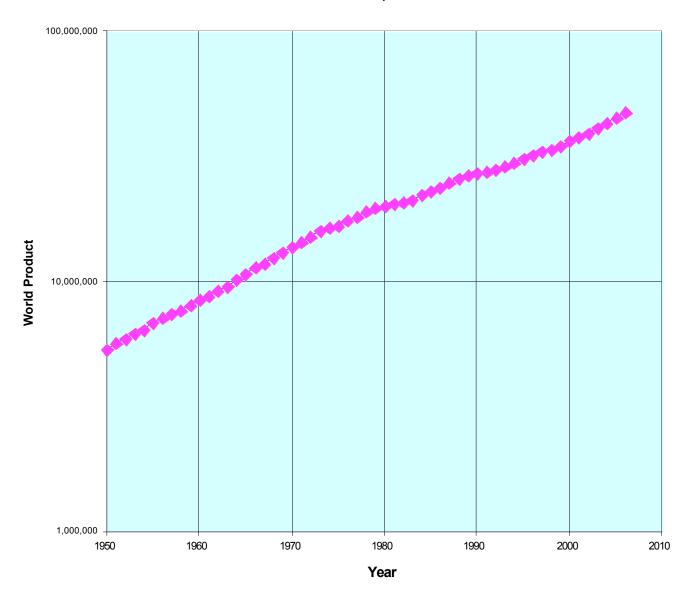
- World long-term econ trend mostly steady
 - Now doubles in ~15 years
- So far have seen 2-4 "singularities" when
 - World econ growth rate increased x150-250
 - In much less than a previous doubling time
- Next?: by 2100, takes 5 yr, double monthly
 - Nanotech?
 - Artificial Intelligence?

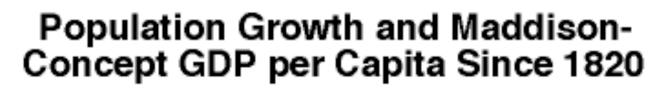
Recent US GDP Growth

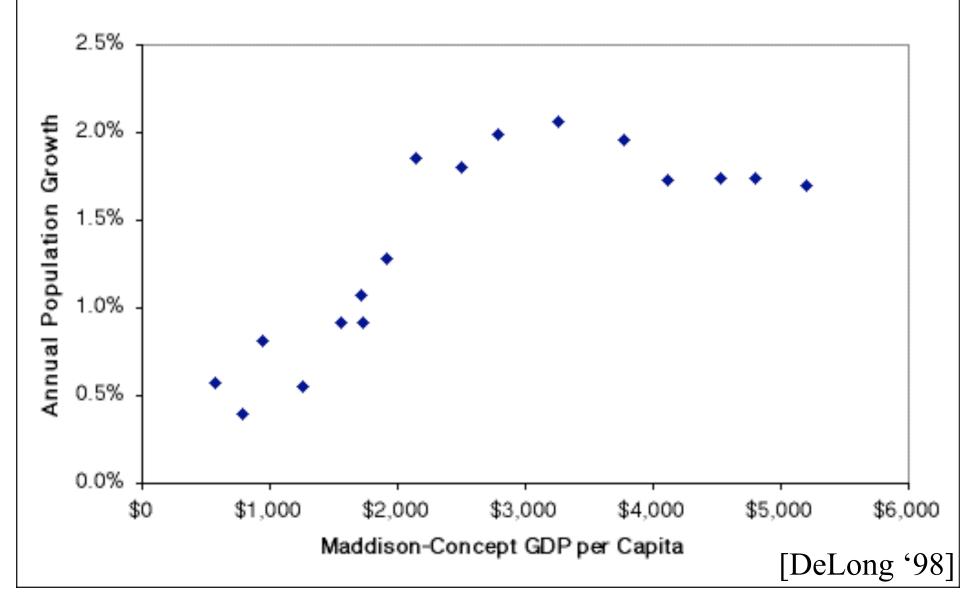
Quarter-to-Quarter Growth in Real GDP 6 4 Percent -4 -6 -8 IV IV 2005 2006 2007 2008 2009

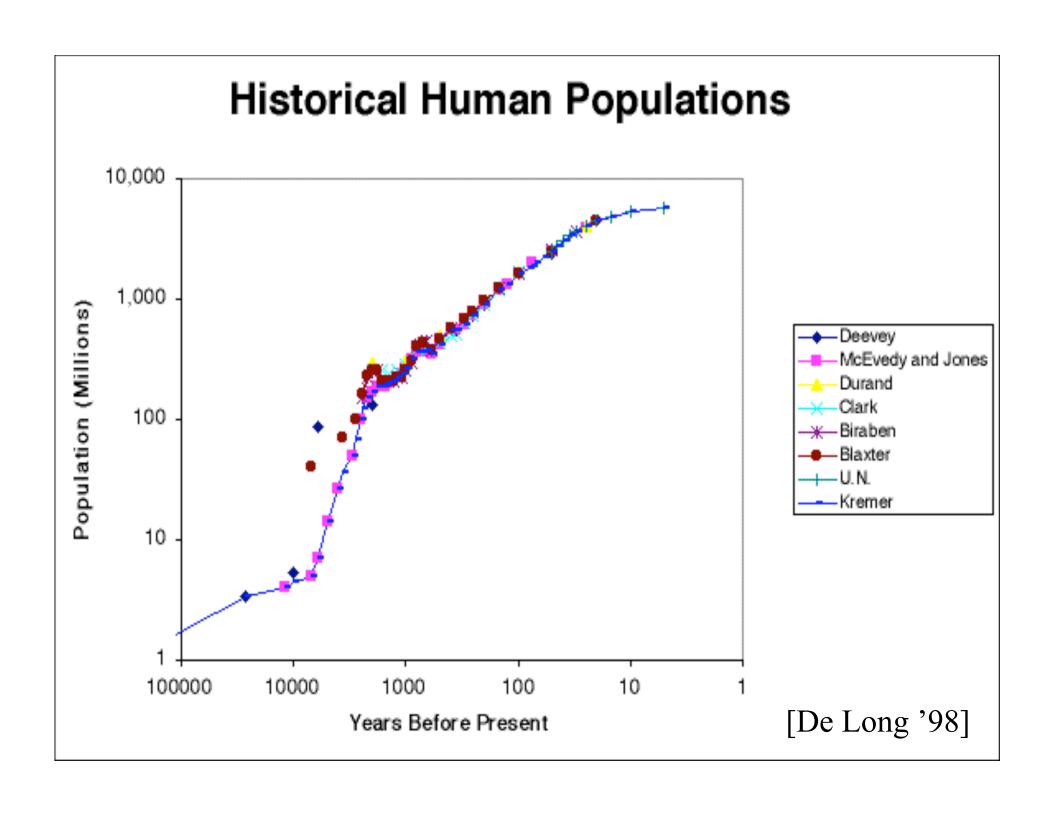
Real GDP growth is measured at seasonally adjusted annual rates.

World Product, 1950-2006





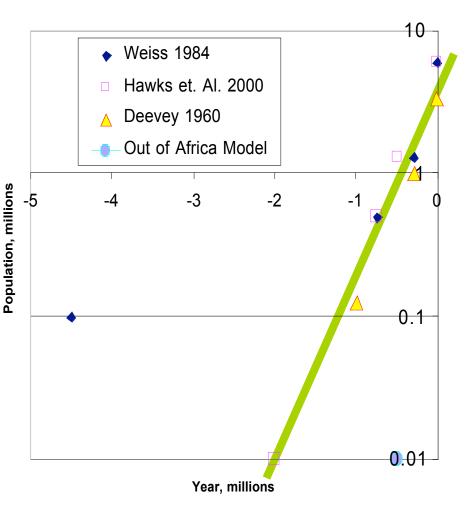




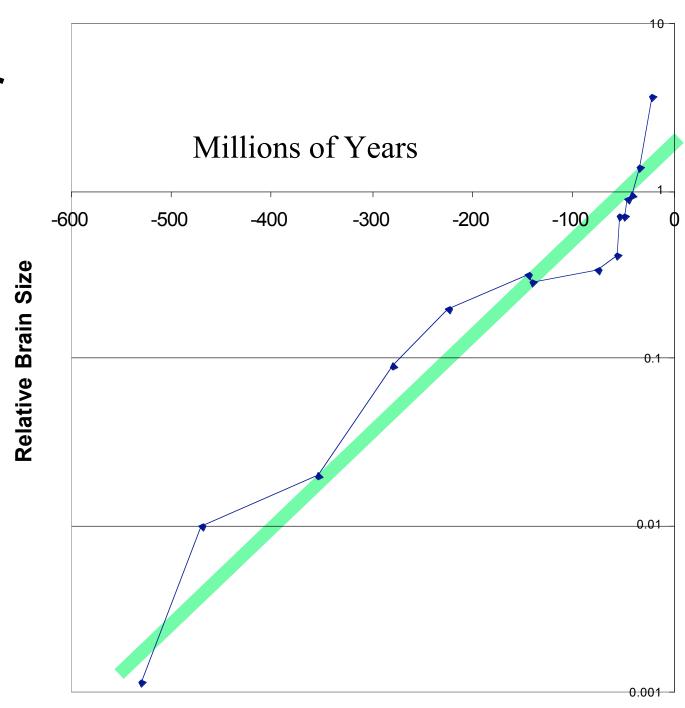
PaleoDemography

- DeLong 98 follows Kremer 93 in using Deevey 60 est.
- I substitute Hawks et al. 00, who posit exp. pop. growth from ~10K 2MYA.
- Based on Multi-regional
- Based on Multi-regional model (vs. Out of Africa)

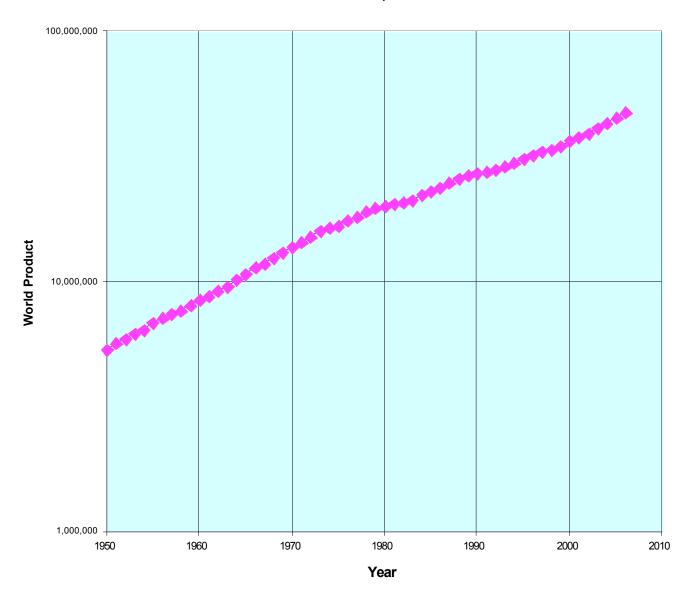
 2MYA simul., signif. new size, pelvis, brain, teeth, ... • 2MYA - simul., signif. new
- DNA says inbreeding pop ~10K, before 1.5MYA



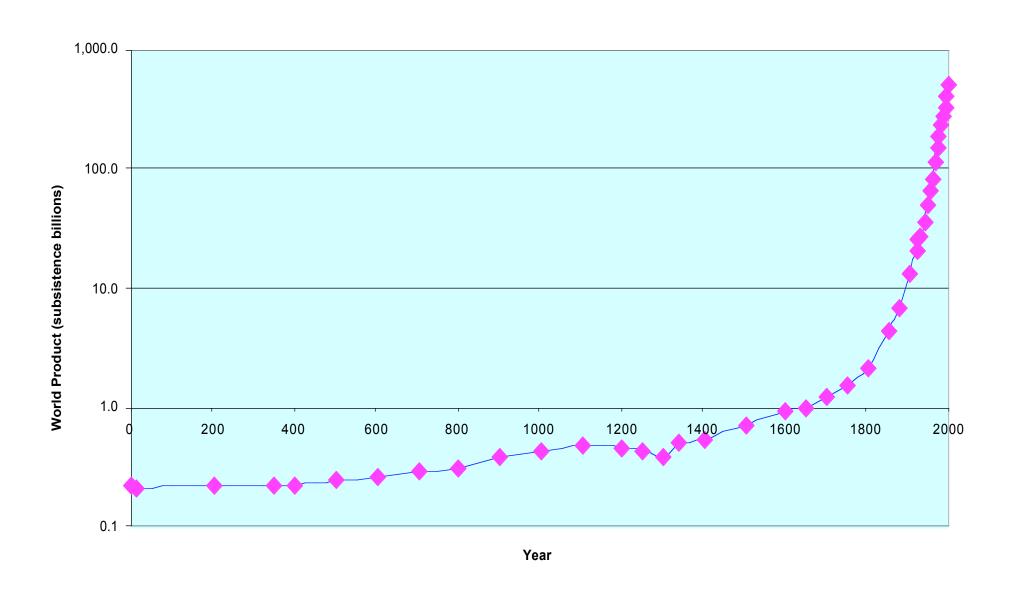
Bigger Brains



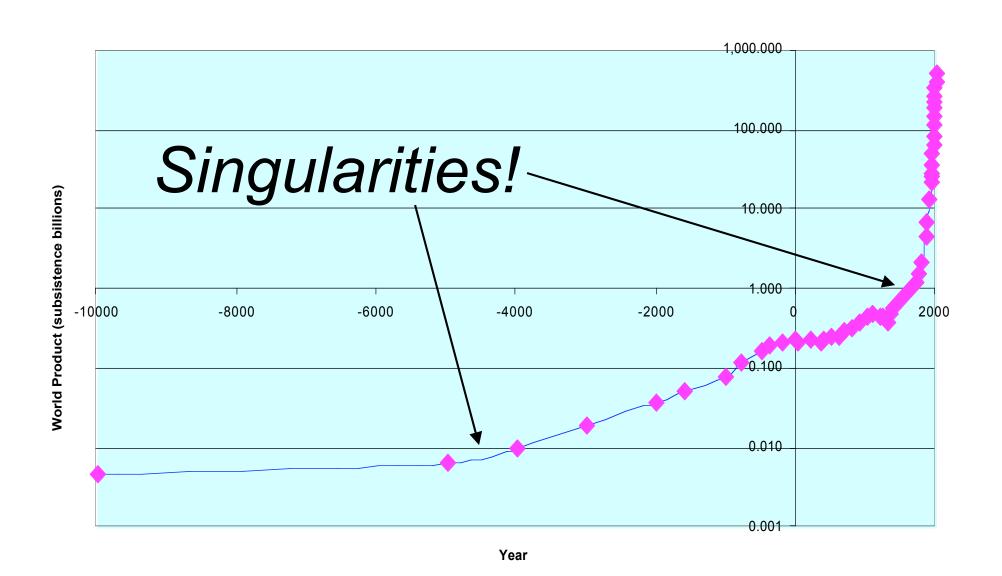
World Product, 1950-2006



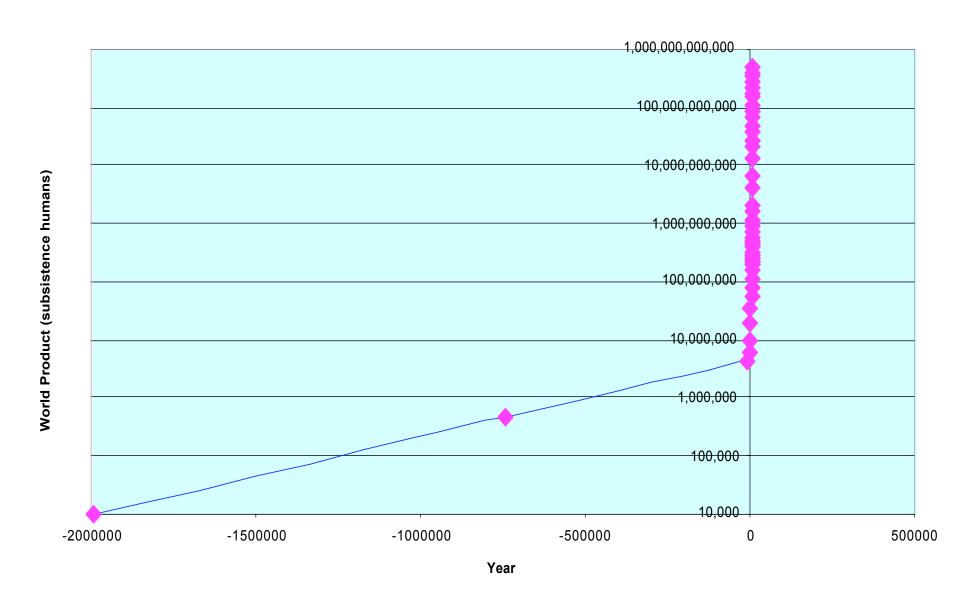
World Product, 1-2000

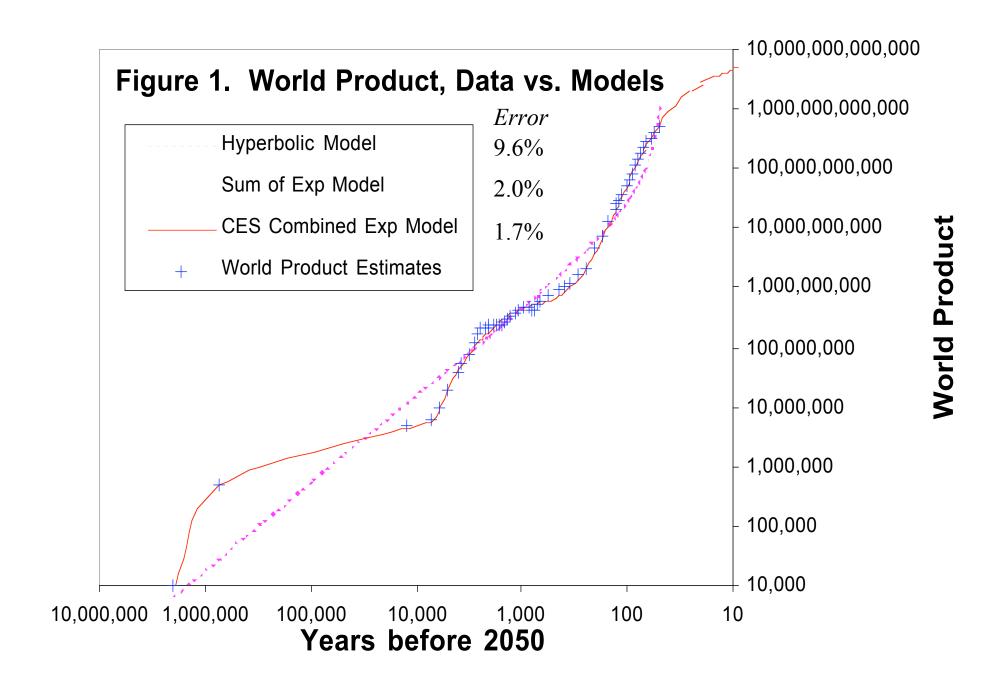


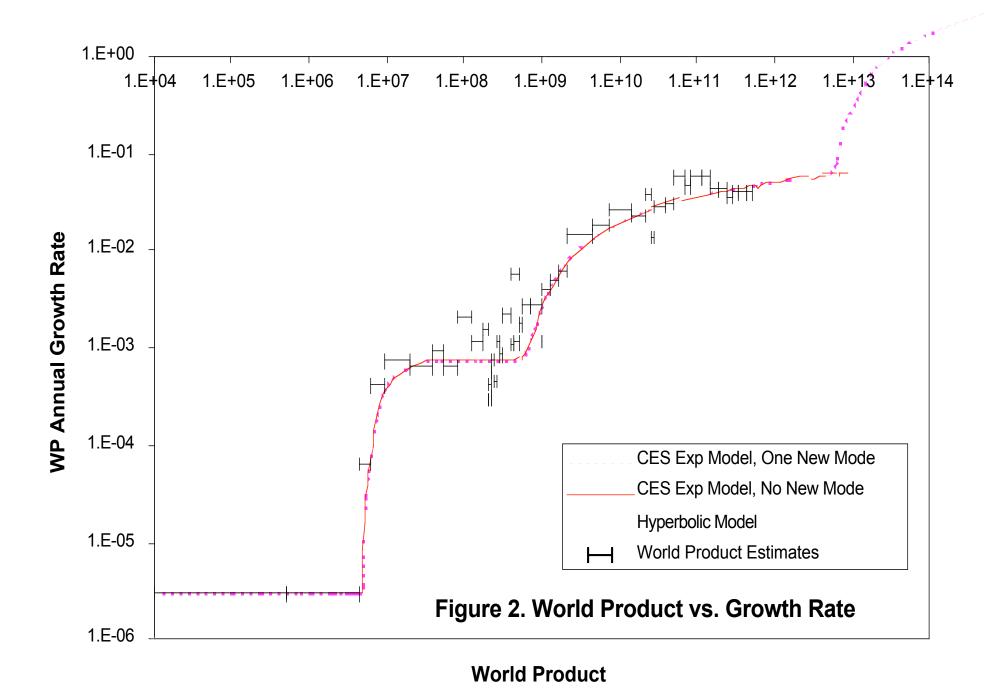
World Product, 10K BC-2K AD



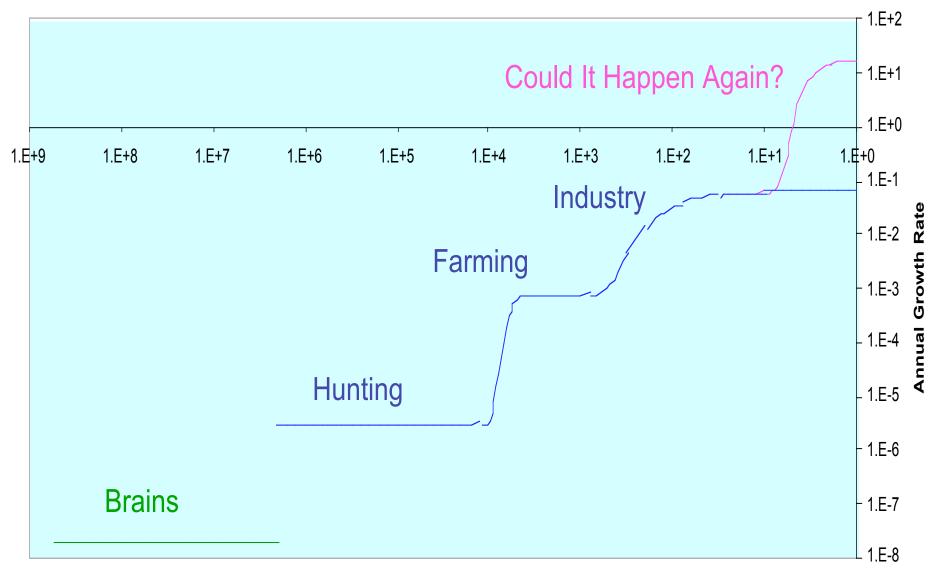
World Product, 2 Million BC+







World Product Growth Rate



Growth Mode Statistics

Growth Mode	Doubling Time	DT Factor	WP Factor	
Brains	34 Myr	300?	67,000	
Hunting	224 Kyr	153	480	
Farming	909 yr	247	190	
Industry	6.3 yr	145	>590	
?	<2.3 wk?	>145?	?	

Forecasting The Next Mode

Growth	DT	Next	WP	New Date	New Date
Mode	Factor	DT	Factor	from WP	from #DT
Brains	,		"67K"	2072	2120
Hunting	153	2.1wk	480	1996	2075
Farming	247	1.3wk	190	1976	2067
Industry	145	2.3wk	>590		

Sample growth rate transition

Transition date

2039	2040	2041	2042	2043	2044	2045	2046	2047
6.1%	6.1%	6.6%	8.0%	14.0%	40.5%	147.3%	476.2%	1023.2%

First Adopter Gains

New Mode	Initial %	Final %
Brains	<1	20
Humans	5	100
Farming	10	40
Industry	20	50
?	?	?

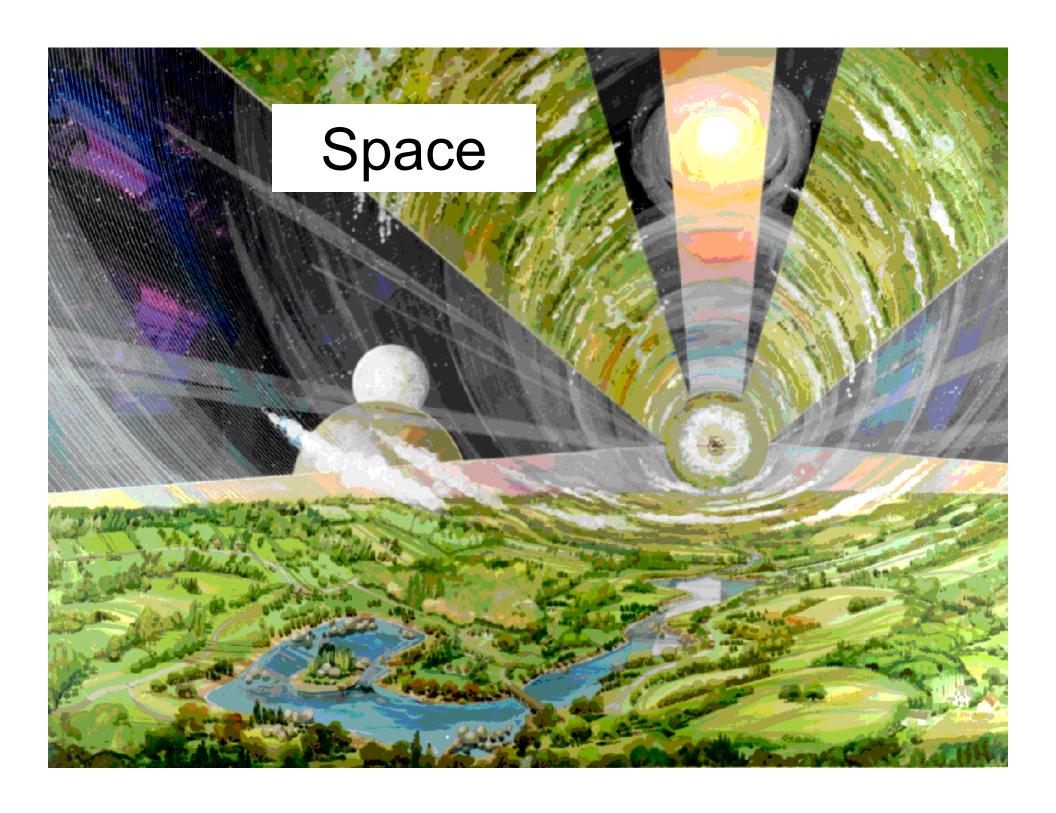
Why Gains Falling:

- More ways to copy innovations
- Larger division of labor

Knowledge Was Always Key

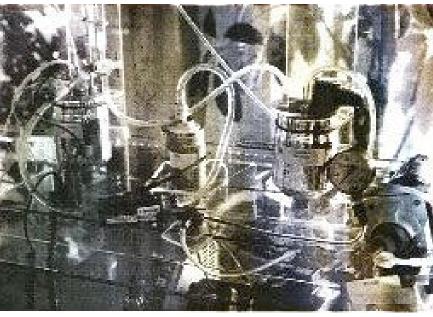
Growth Mode	Encoded	Shared
Brains	DNA	Sex
Hunting	Culture	Watch/Talk
Farming	Culture	Talk/Object
Industry	Writing	Expert Net
?	?	?

What Could Cause A New Singularity?!



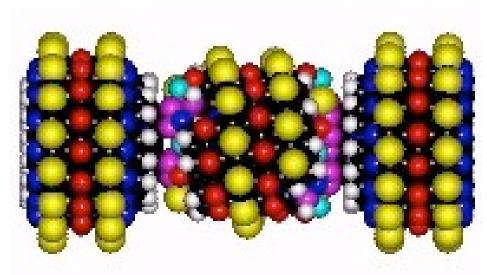
Fusion

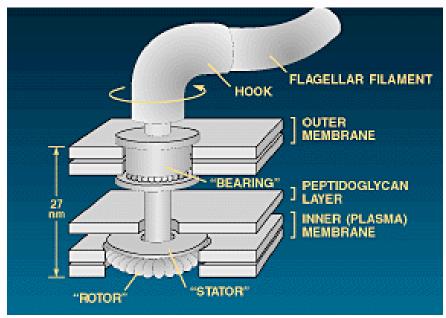


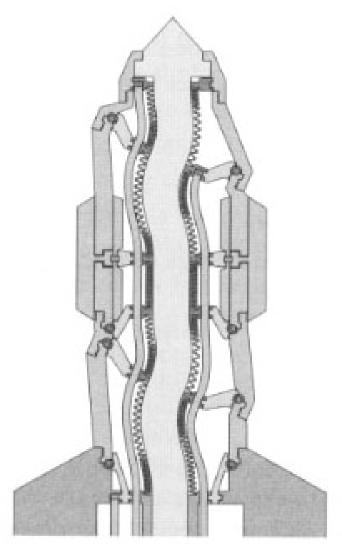




Nanotech

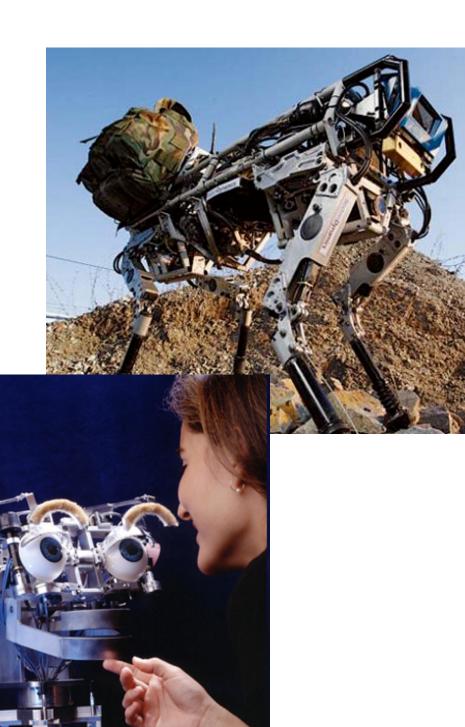






Robots

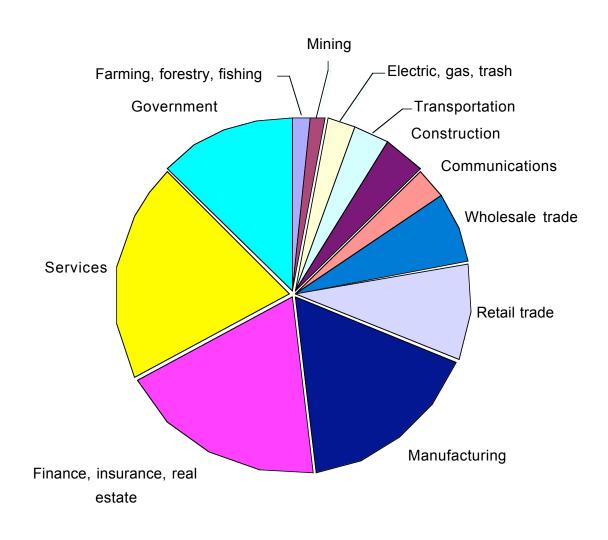




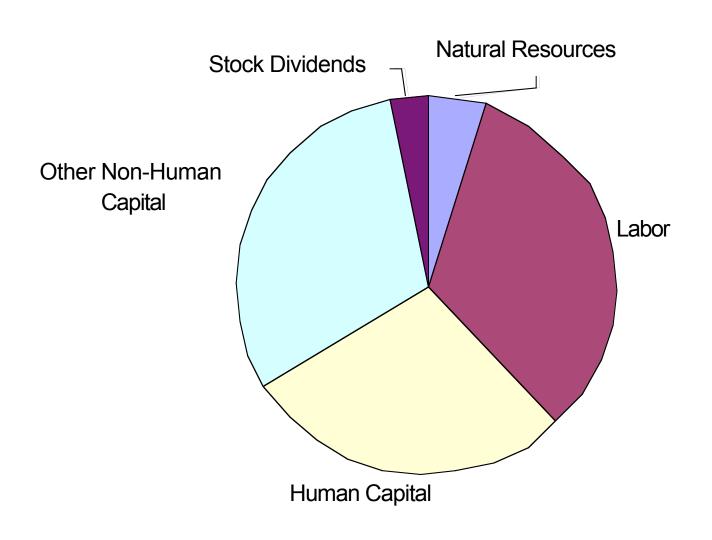
Five Steps to Radical Nanotech

- 1. Atomic Precision put some atoms where want Growth can go far; implications of specific products
- 2. General Plants like PCs beat signal processor Scale economy to make, easier design, efficient enough More differentiation, faster evolution of products
- 3. Local Production in homes, highly automated Maybe buy lifestyle packages of designs "print" at home File-sharing, open source, in product designs possible
- 4. Usually Idle fixed » marginal costs, like "info"
- 5. Self-Reproduction sudden large cost drop?

Industry Shares of US GDP



Factor Shares of Income



My Views On Singularity

Yes: General machine intelligence will come,

make huge difference

Not soon: roughly 20 to 200 years away

Not trend: econ growth has been steady

Not local: an integrated economy grows together,

not basement takes over world

Not hand-coded: probably brain emulation

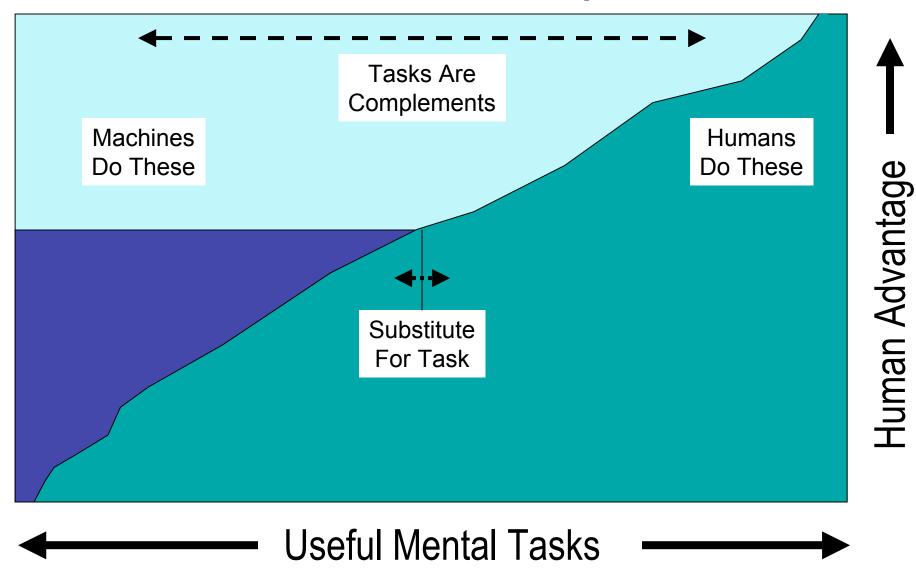
Not horizon: we can see past, if fuzzier

- _New economy doubles weekly to monthly
- _Natural wages fall below human subsistence
- _ "Economics of Singularity," IEEE Spectrum 6/08

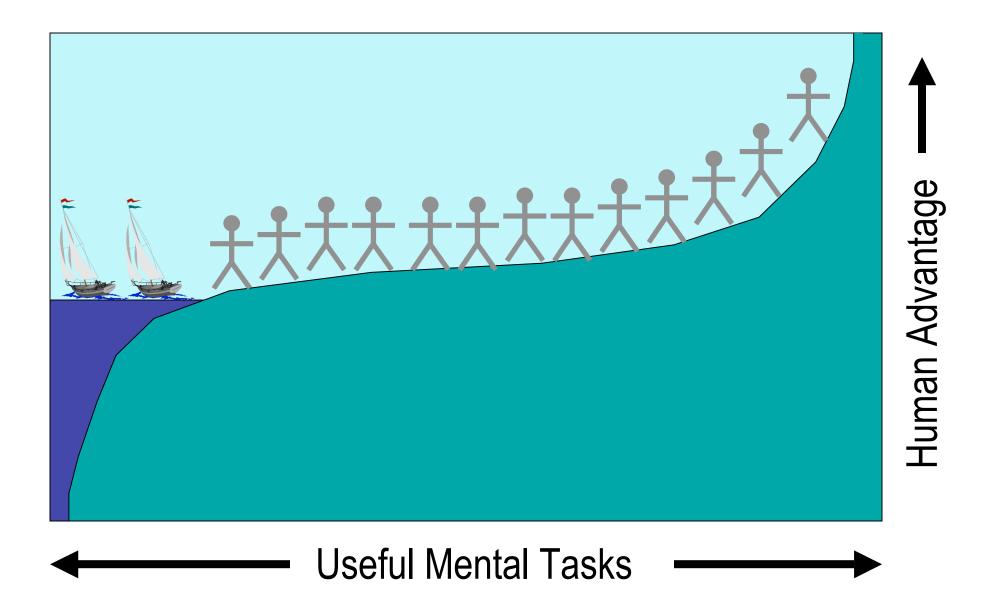
Economics of Robots

- Staple of fiction ancient legends to TV now
- If have more of X, do you want Y more (complement) or less (substitute)?
- Machine as Substitute to human labor
 - Ricardo 1821, most science fiction
 - Wages fall to machine cost
- Automation as Complement to human labor
 - Wicksell 1923, modern economics consensus
 - Wages have risen as automation cost have fallen
- So are robots a substitute or complement?

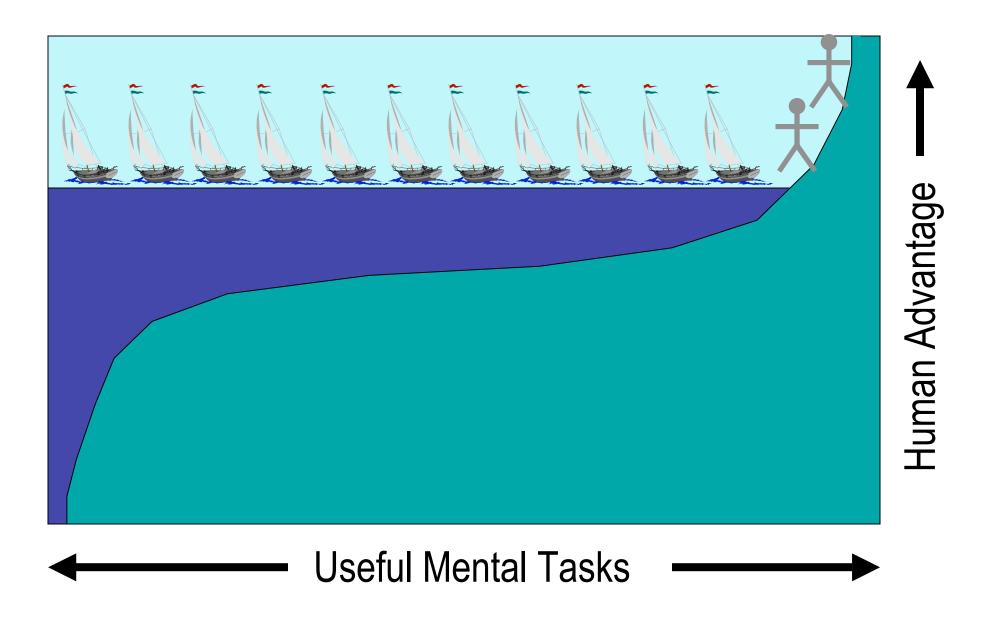
Robots Substitute On Task, But Tasks Are Complements



A Rising Tide



A Rising Tide



A Simple Robot Growth Model

$$Y = A \ L^{\alpha}K^{\beta}M^{\gamma}\hat{H}^{\delta} = C + R + P(M + R)$$

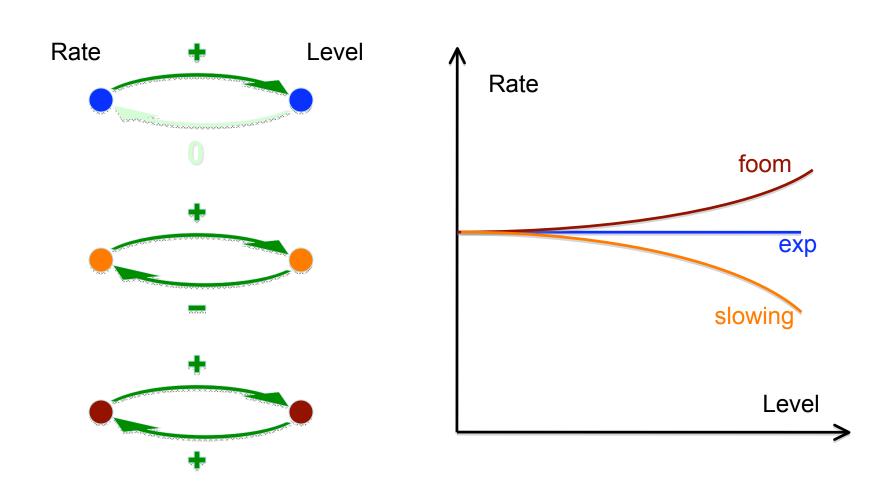
$$L = H - \hat{H} + R, \quad Y_{K} = I, \quad Y_{M} = (I - g_{P})P$$
Assume constant: $g_{H}, g_{A}, g_{P}, g_{Y}, I$

$$(1 - \alpha - \beta - \gamma - \delta) g_{Y} = g_{A} - \alpha g_{L} - \beta g_{K} - \gamma g_{M} - \delta g_{H}$$

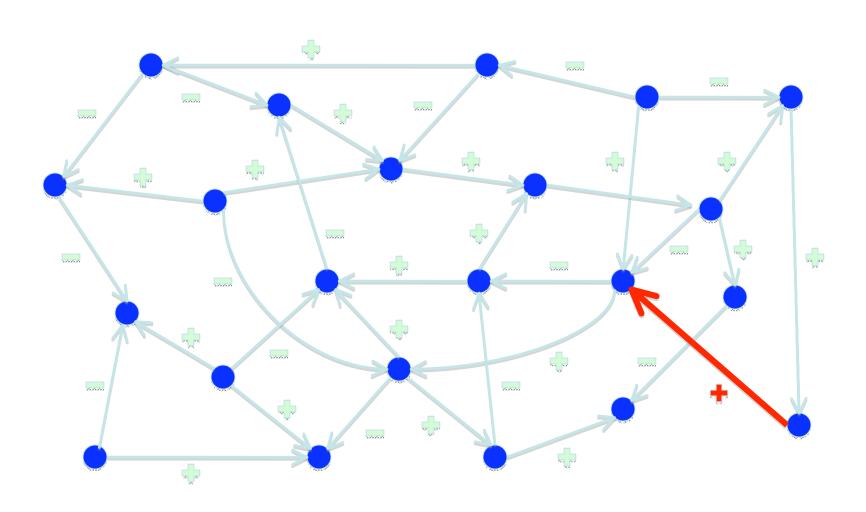
$$Y_{L} < Y_{M}, \quad R = 0, \quad g_{Y_{L}} = g_{Y} - g_{H} \qquad g_{Y}$$

$$Y_{L} = Y_{M}, \quad R > 0, \quad g_{Y_{L}} = g_{Y_{M}} = g_{P} \qquad \hat{g}_{Y}$$
Seek These

Simple Growth Models

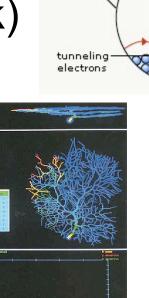


A Complex Growth Model

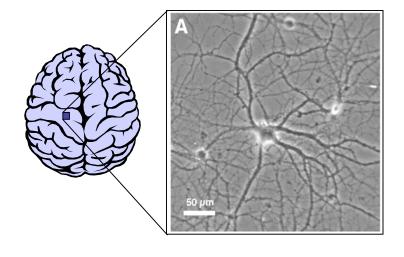


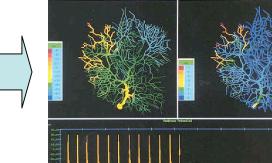
Needed To Emulate Brains

- 1. Model each brain cell type
- 2. Scan freeze, slice, 2D scan
- 3. Computer (very parallel task)



sample





Pivotal: What Ready Last?

1. Computing

- Other techs fast or fine brain detail key
- Broad smooth anticipated transition

2. Scanning (least likely?)

- Large coalitions, first dominates; diversify!
- Most in future descend from one human?

3. Modeling

May be big surprise, so disruptive change

Cheap For Robots

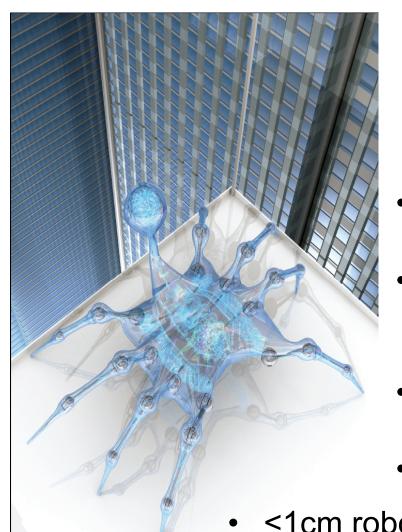
- Immortality (even so, most can't afford)
- Travel transmit to new body (but security?)
- Nature don't need ecosystems
- Labor work less tool intensive
- Copies!
 - Malthusian population explosion, rapid growth
 - Wages may fall to fast-falling hardware cost
 - Depends on mental-task landscape shape
 - Happens if they slave or if free
 - Only Draconian population/wage laws could stop

Emulations Feel Human

- They remember a human life
- Retain human tendencies
 - love, gossip, argue, sing, violate, play, work, innovate
- More alienated worlds as were farms, factories
 - Office work in virtual reality
 - Physical work in android bodies
- More unequal abilities, like our fantasy
 - Can run minds faster, use wildly different bodies
- Many won't believe are conscious, or "is me"
 - But same social implications, few dozen is plenty

Humans Eclipsed

- Wages well below human subsistence
 - Some humans may find servant jobs
- But rich if held non-wage assets
 - Investments double as fast as economy!
- Robot-Human war unlikely if integrated
 - E.g., left-handed don't war against righties
- Most emulations of the few best humans
 - First mover advantage to show quality



More Implications

- Copies rent bodies, or own on loan
 - Evicted if can't pay!!
- To recoup training investment, copy cabal limits copy wage
 - Security to prevent bootleg copies!
- Fast growth discourages transport, encourages local production
- Laws hold copies co-responsible
- <1cm robots seem feasible
 - Mind/body sped up with size reduction
 - 0.2in. tall => Subjective year/day in 24hr/4min
- One skyscraper holds billions is megacity
 - City radius now is hour travel distance => 10sec