

GENERAL DYNAMICS
Advanced Information Systems



Indirectly-Replicating NanoMachines: A Kinematic Cellular Automata Approach

NASA Institute for Advanced Concepts

Phase I: CP-02-02

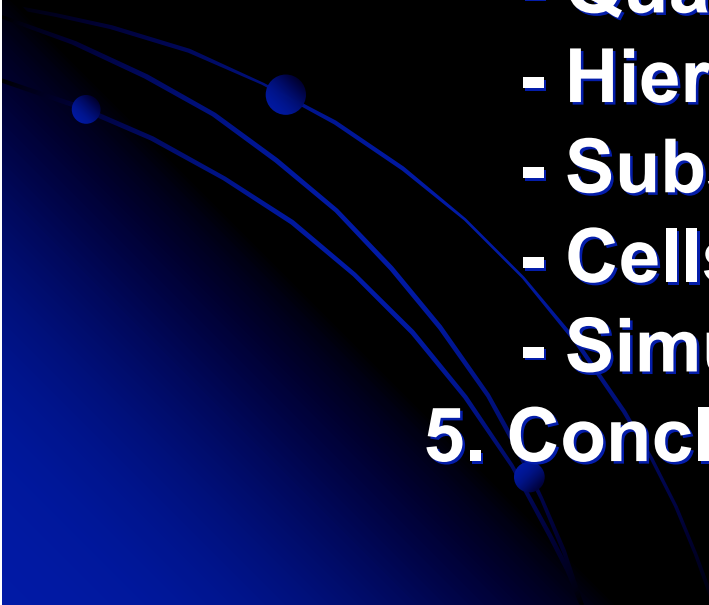
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October 22-24, 2004 Washington, DC

First Conference on Advanced Nanotechnology:
Research, Applications, and Policy

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Rationale

- **Why Replication?**

- Revolutionary manufacturing process
- Nanotechnology
- Massive reduction in costs per pound

- **Why Indirect Replication?**

- Easier to implement
- Easier to control

- **Why not Self-Assembly?**

- Not “Genotype + Ribotype = Phenotype” (GRP)
- No theory
- Against the principles of sound design

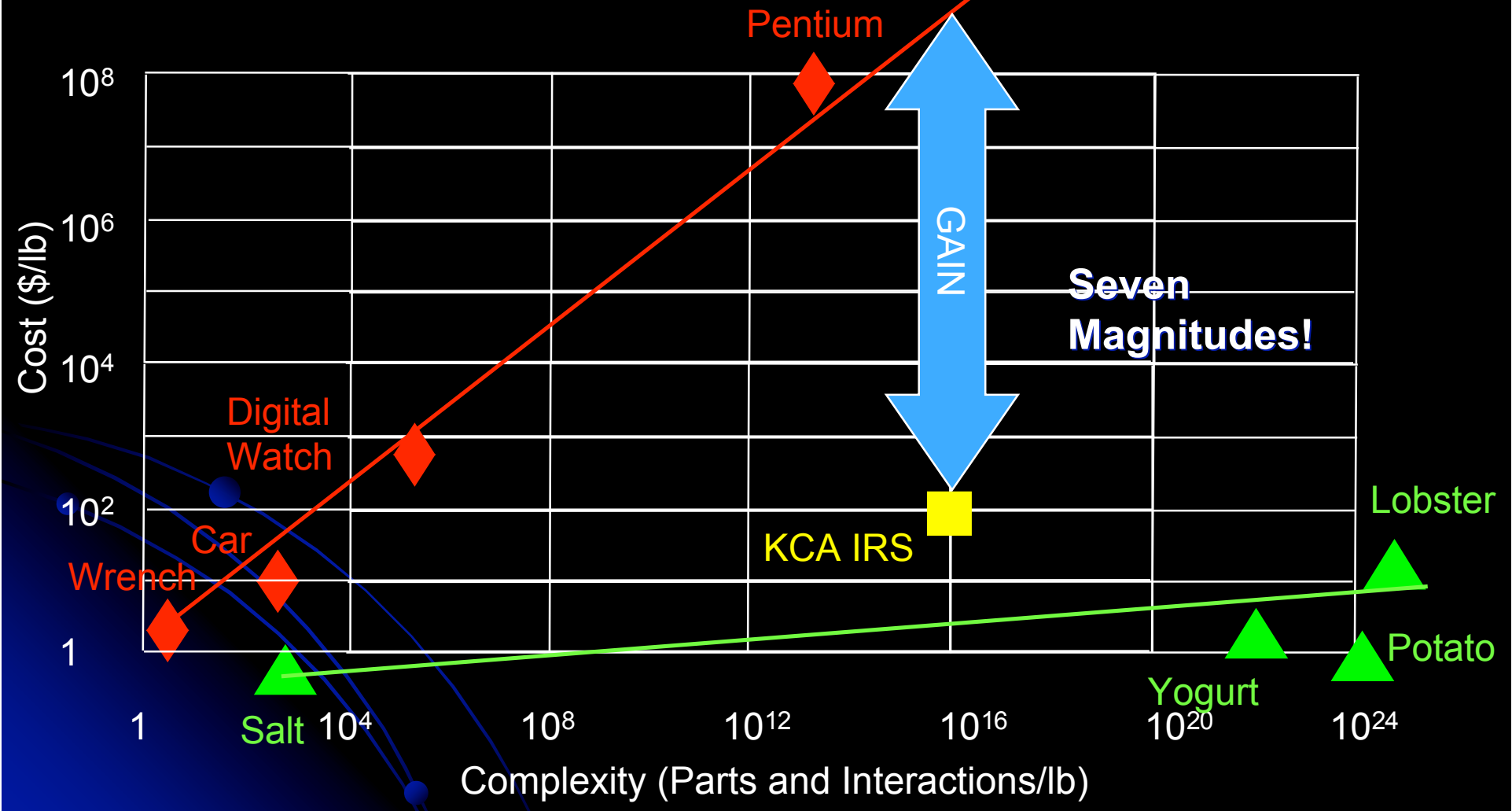
However, probably useful for simple input parts

Rationale: Why Kinematic Cellular Automata (KCA)?

- Combines Von Neumann's two designs
- Hierarchical, standard Turing Equivalent
- Indirect replication
- Increased flexibility
- Decreased complexity
- Large system work envelope
- More capabilities than smart dust
- Both macro and nano scale

Eigler's IBM Ad

Benefit: Cost Reduction/Lb vs Complexity

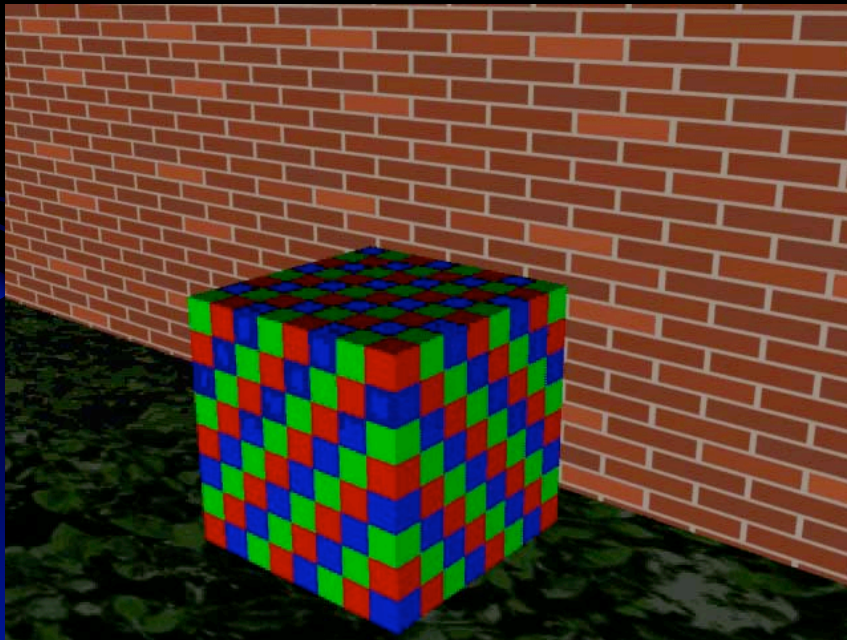


Traditional Top Down Manufacturing vs Bottom-up Molecular Replication

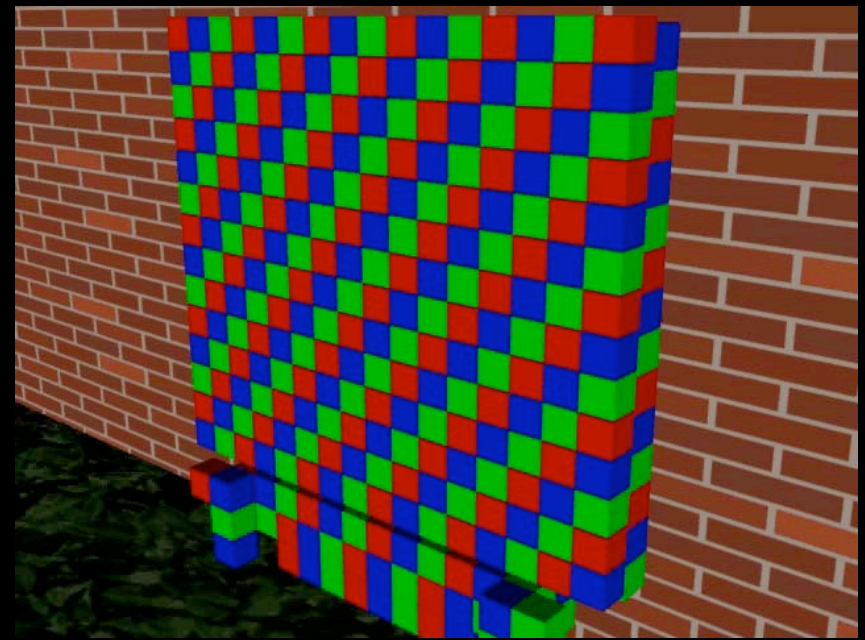
Benefit: Programmable Materials

Simple identical modules

- Flow Mode
- Pixelated Mode
- Logic Processing Mode



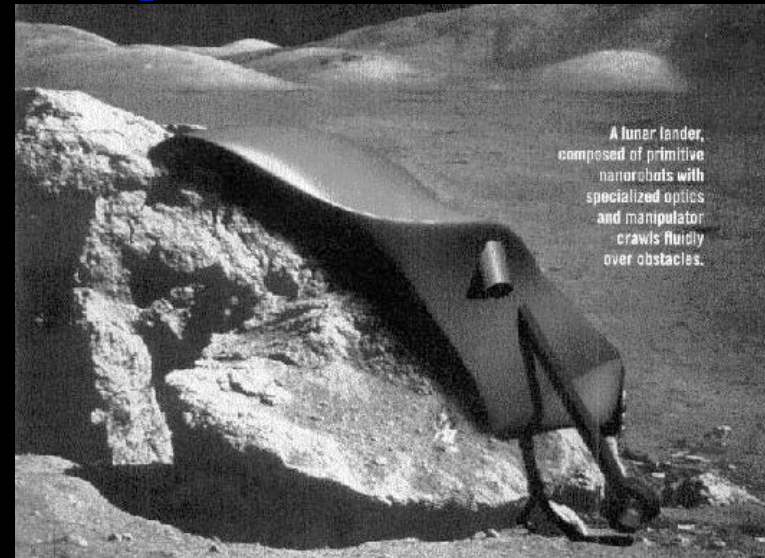
Flow Mode



Pixelated Mode

Application: Space

- Exploration
 - Robust
 - Hyperflexible
- Base Expansion
 - Lower launch weight
 - Resource utilization
- Terraforming
 - Politically feasible
 - Opens new frontier



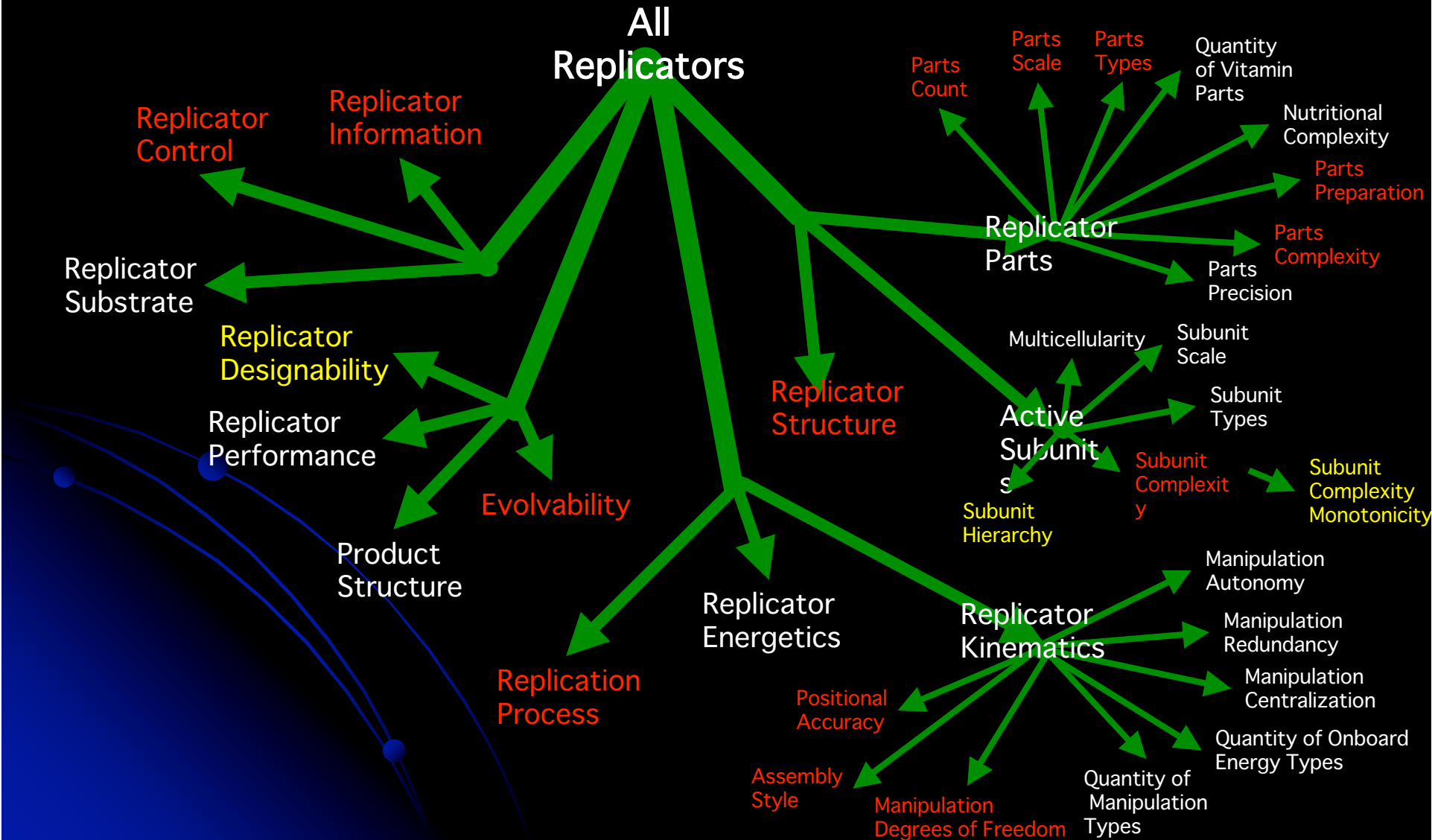
Accomplishments

Goals

Accomplishments

Characterize unexplored area	Explored Multi-Dimensional Space
Quantify the difficulty	Not trivial, but less than a Pentium
Confirm or refute approach	Refined Approach <ul style="list-style-type: none">● Useful IRS● Developed Hierarchy of Subsystems, Cells, Facets, & Parts● Transporter, Assembler, & Controller● Low-level simpler than high-level● Top-Down vs Bottom-Up● Self-Assembly for input Parts● Standard concepts● Universal Constructor is approach, not goal
Design a KCA IRS	Developed Requirements Preliminary Design
Simulate designs	Modeled Simulations <ul style="list-style-type: none">● Sensor Position● NAND gate and op-amp self-assembly● Facet● Transporter and Assembler

Characterizing Replication: Adjusting the Freitas/Merkle 116-Dimension Design Space



Quantifying Difficulty of IRS Design

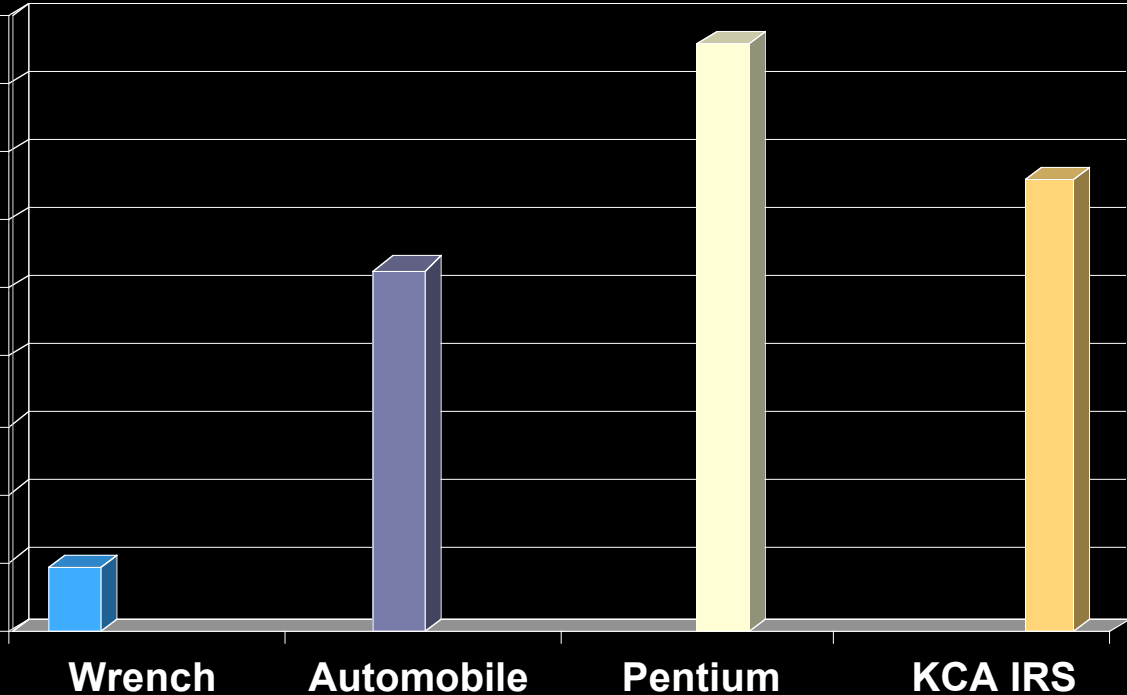
Units of difficulty

parts

+

interactions

1.00E+09
1.00E+08
1.00E+07
1.00E+06
1.00E+05
1.00E+04
1.00E+03
1.00E+02
1.00E+01
1.00E+00



Hierarchy

Biology

KCA IRS

Computer

Horse	Replicating System: Useful	Processor
Brain and Muscles	Subsystems: Transporter, Connector, and Controller	Bus/Memory, ALU, and Controller
Cells	Cells: Cubic devices with only three limited degrees of freedom	Finite State Machines, Shift Registers, Adders, and Multiplexers
Organelles	Facets: Symmetrical implementation	
Proteins	Parts: Inert, Simpler than higher levels	NAND gates
Genes	Self-assembling Subparts: Wires, Transistors, Actuators	Transistors, Wires
Molecules	Molecules	Molecules

The Bottom-up Hierarchical Approach:

The essential problem in replication

Well-ordered environment,

Simple inert *parts*

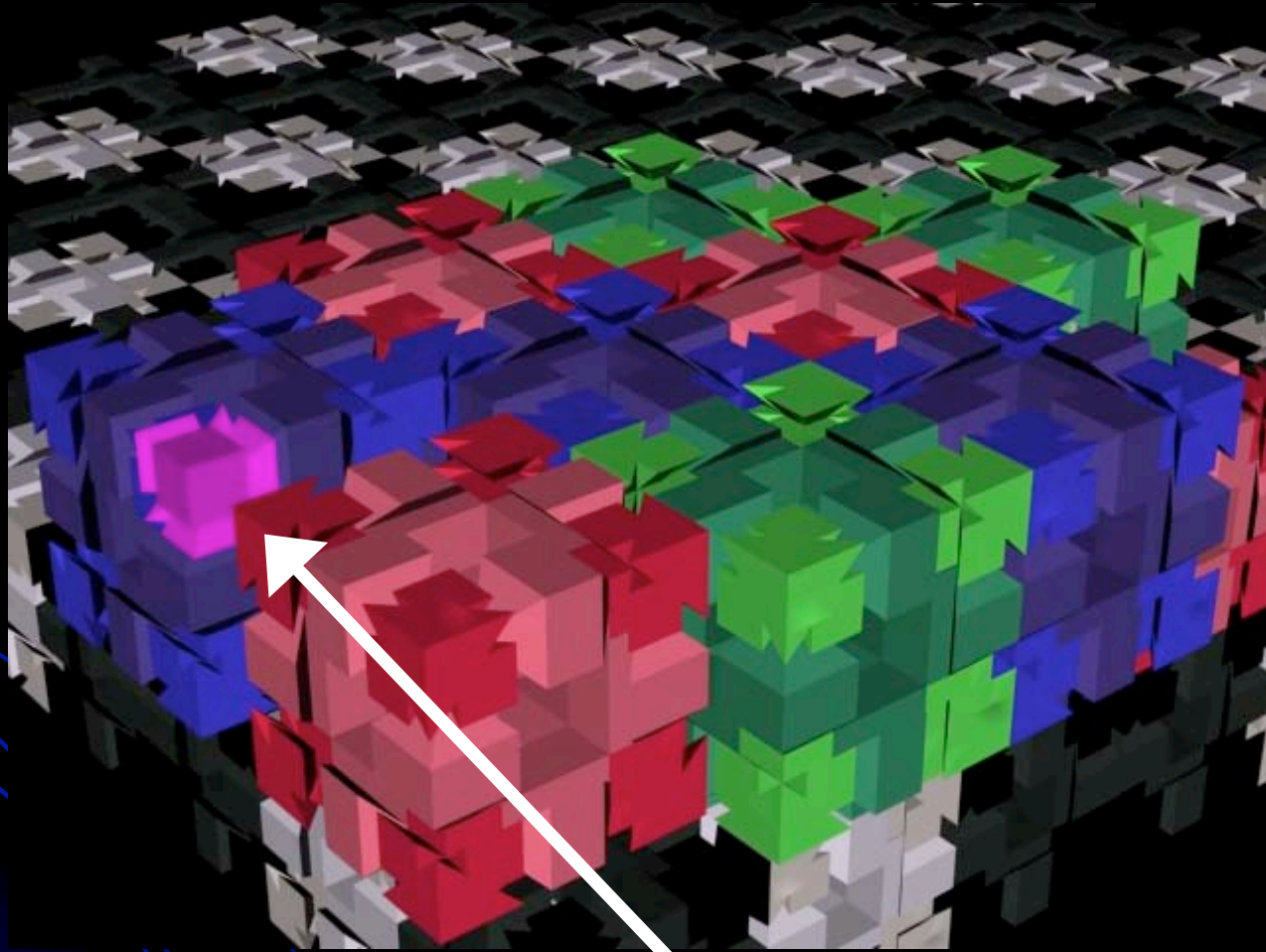
Symmetric *facets*

Modular *cells*

• Transporter, Connector, and Controller *subsystems*

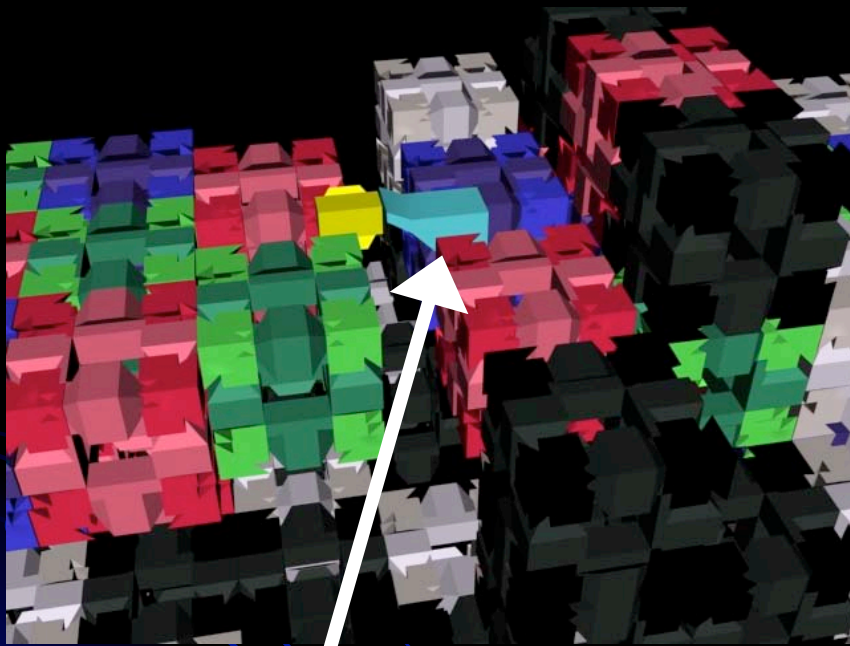
Indirectly-Replicating *System*

Transporter Subsystem

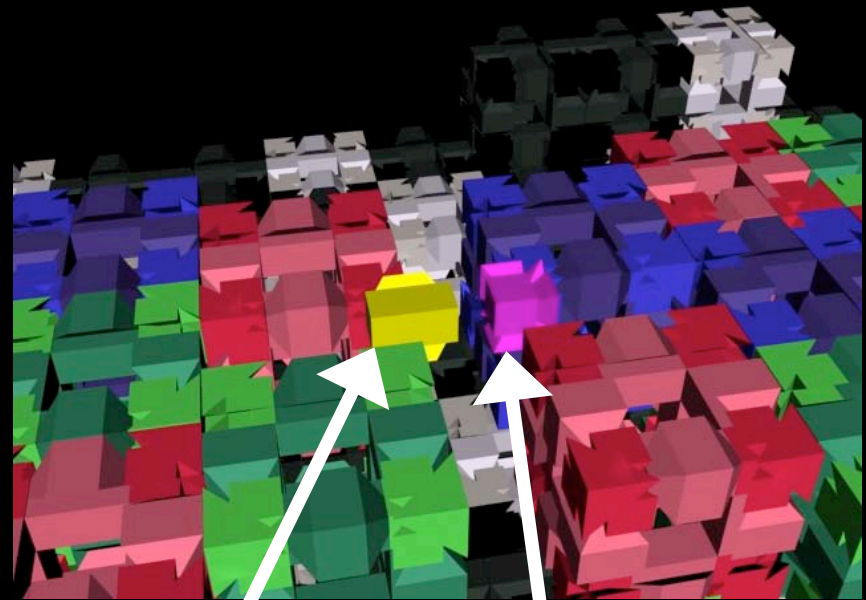


(pink corner structural part)

Connector Subsystem



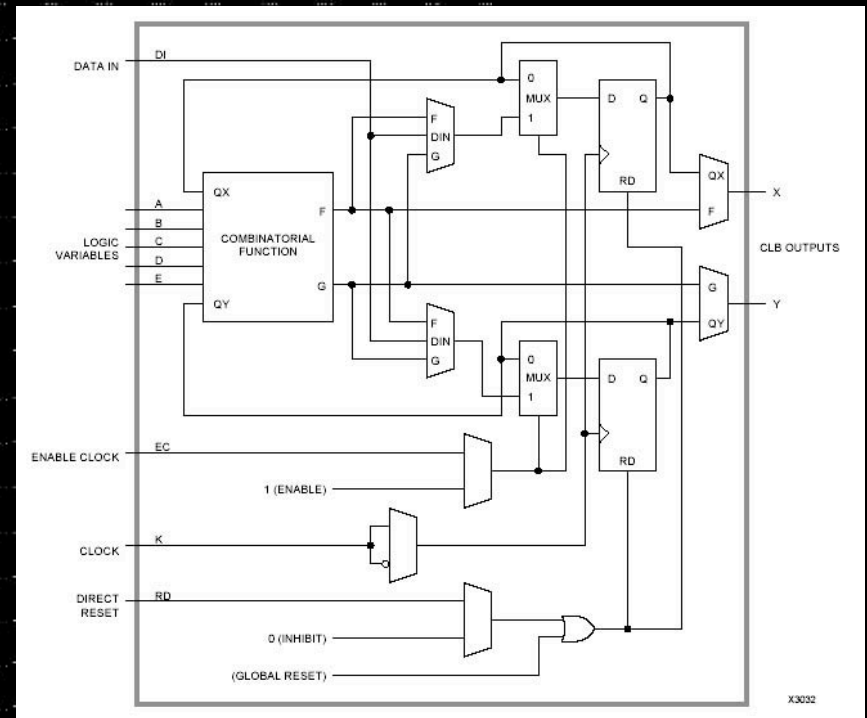
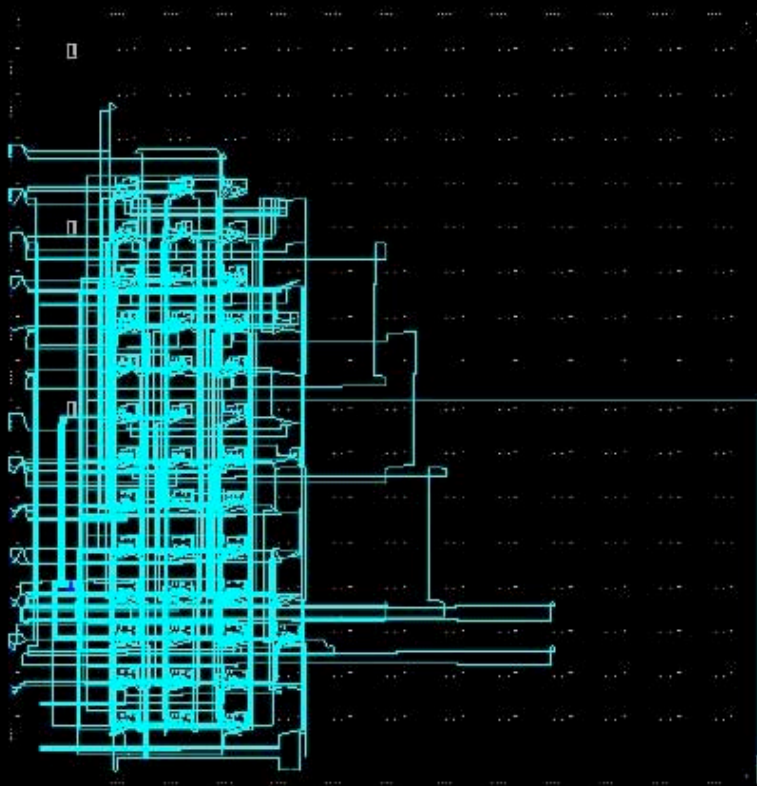
(light blue preparation tool)



(yellow edge structural part)

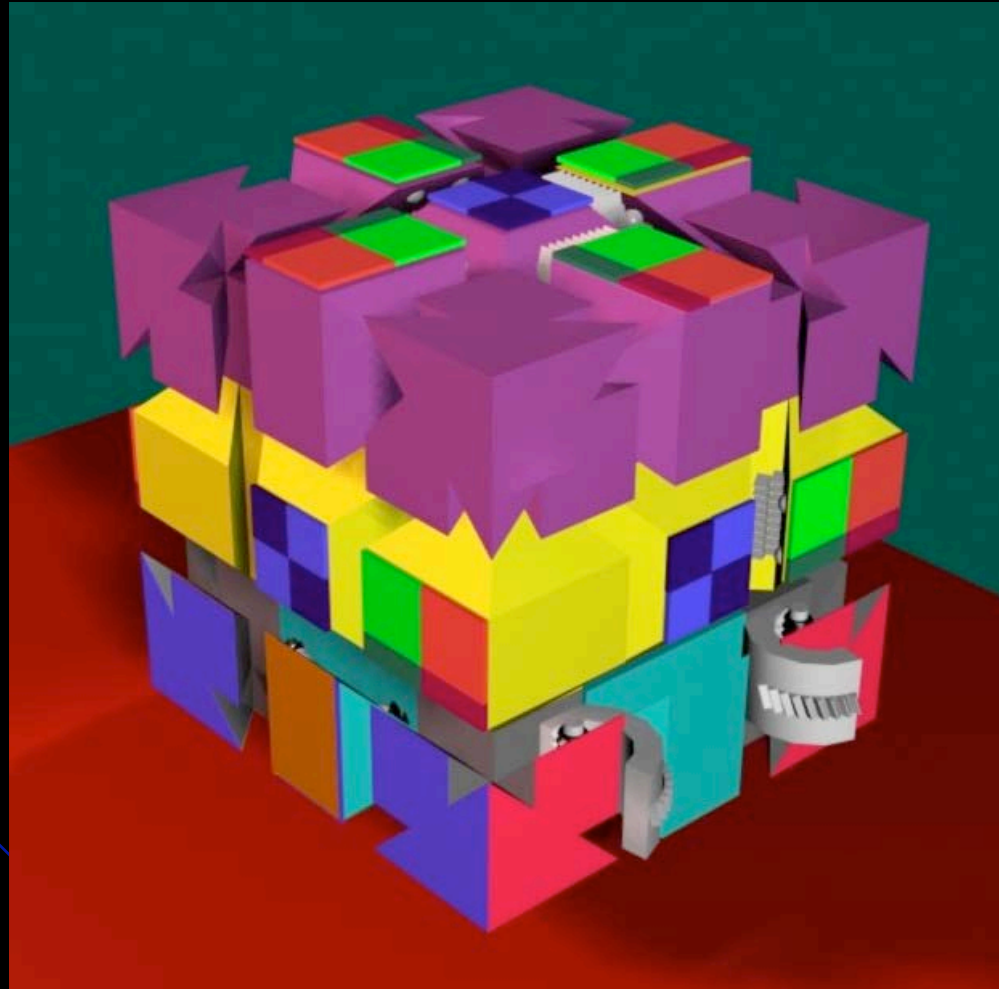
(pink corner structural part)

Controller Subsystem



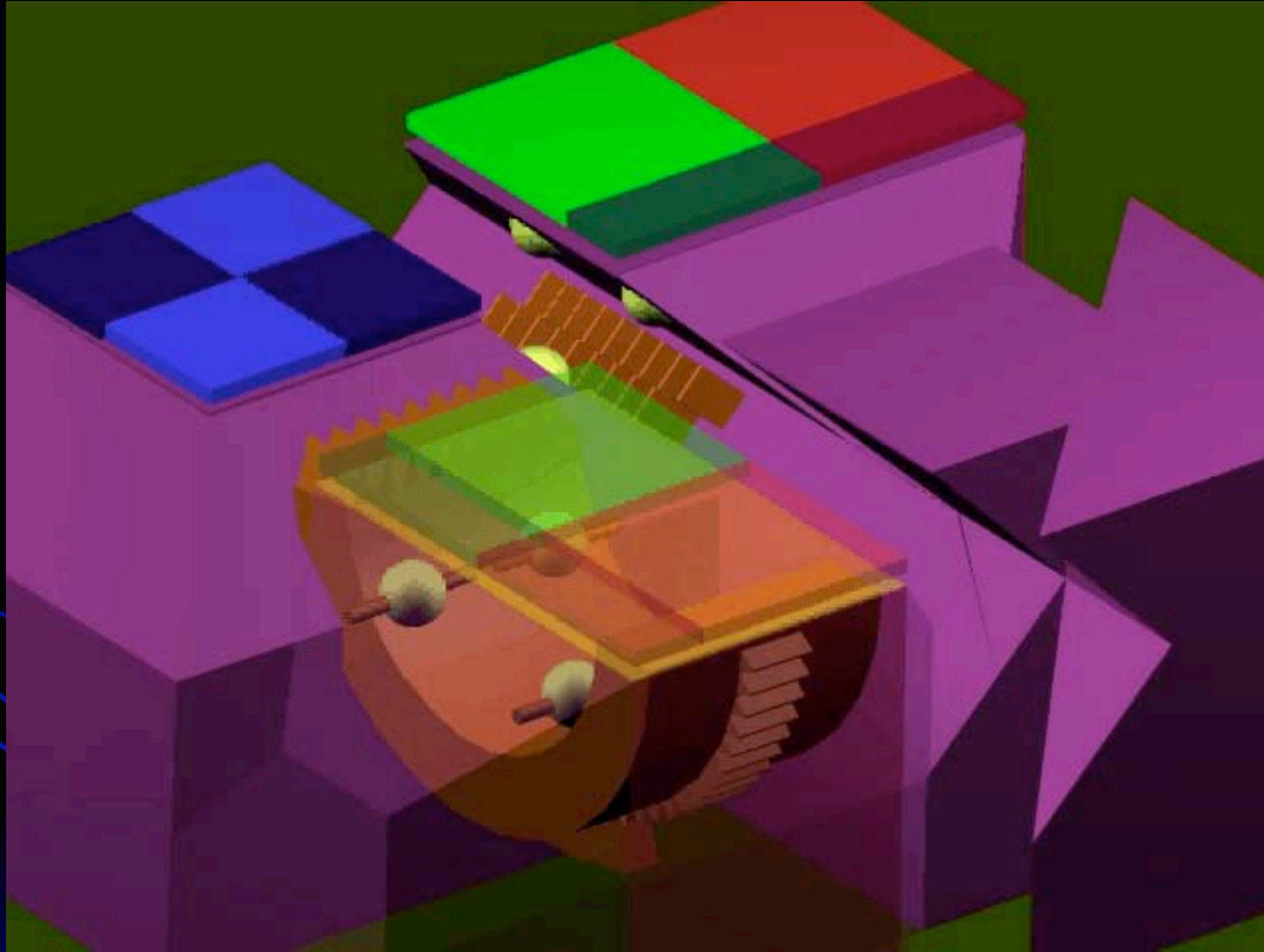
FPGA Editor View of a PicoBlaze Macro in an XC2S50E Spartan-II E Device

Unit Cell

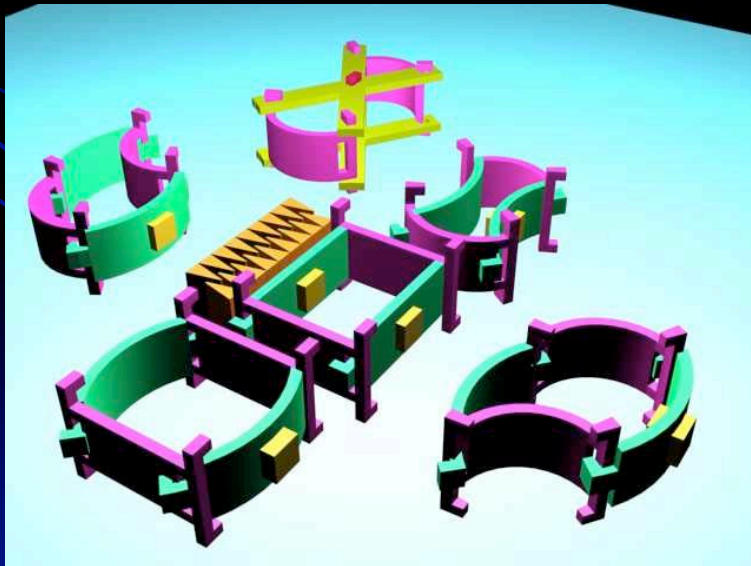
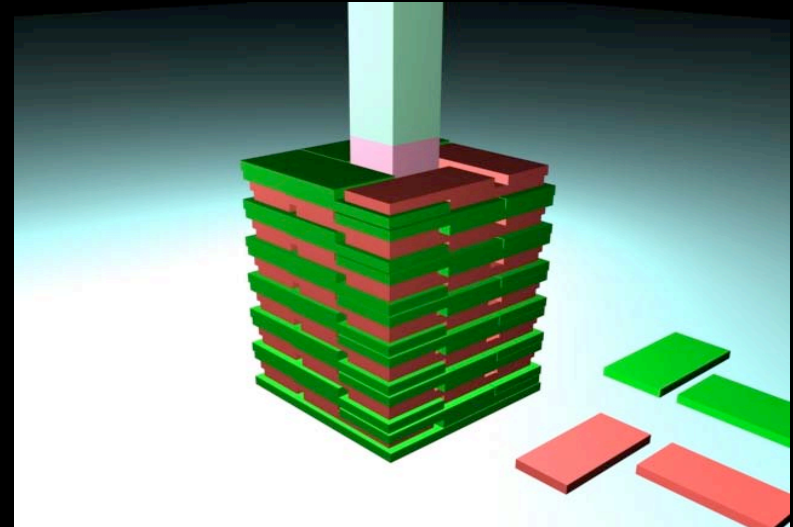


(different styles of tabs, actuators, and sensors shown)

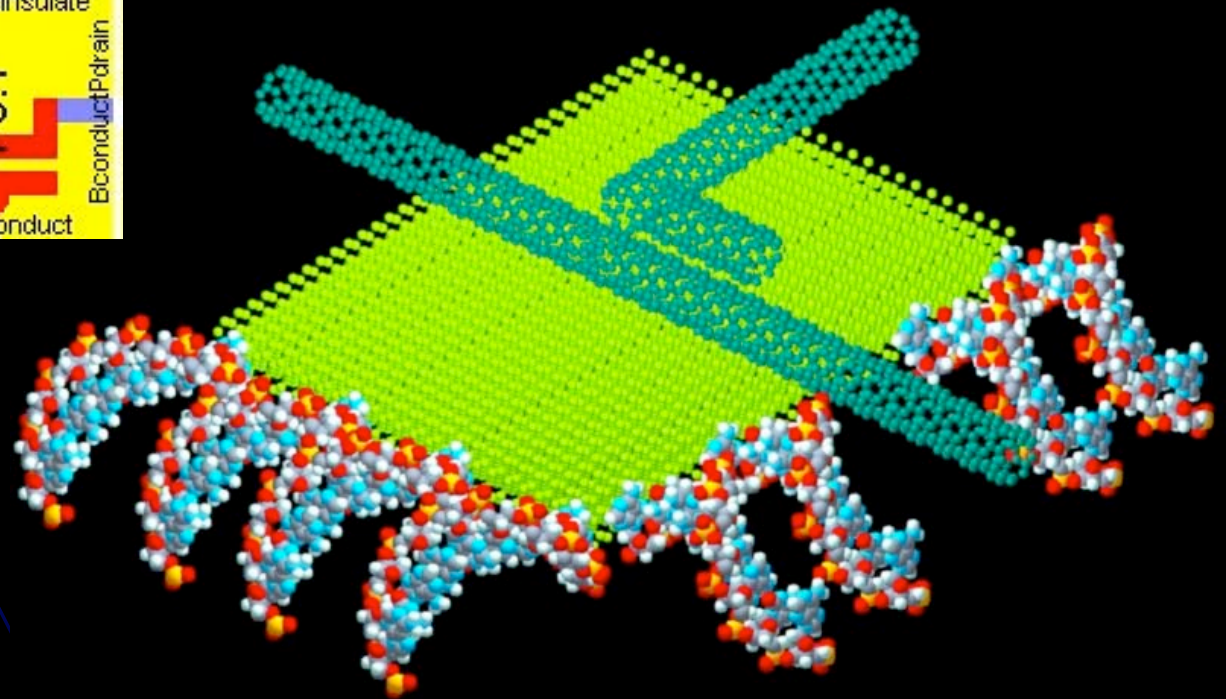
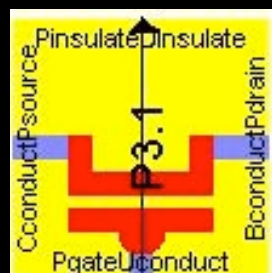
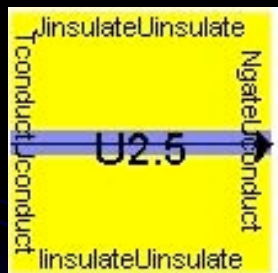
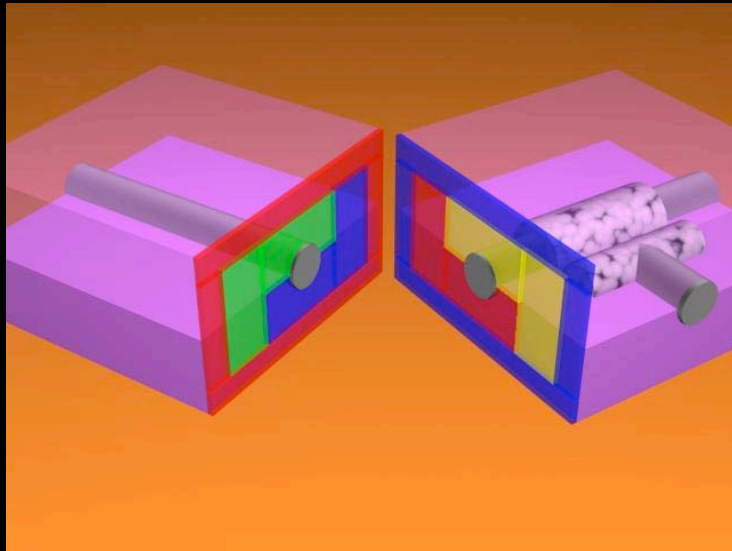
Facet Animation



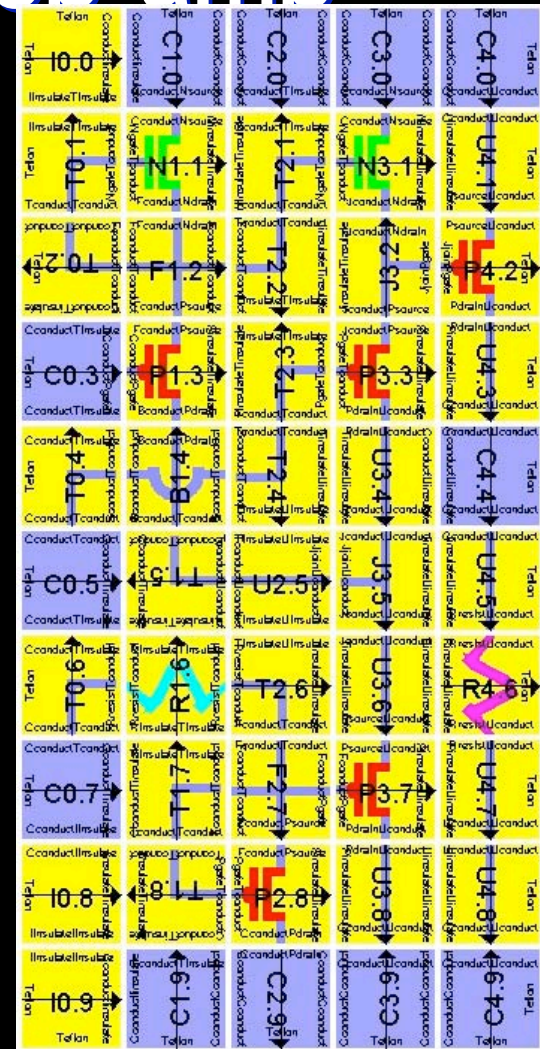
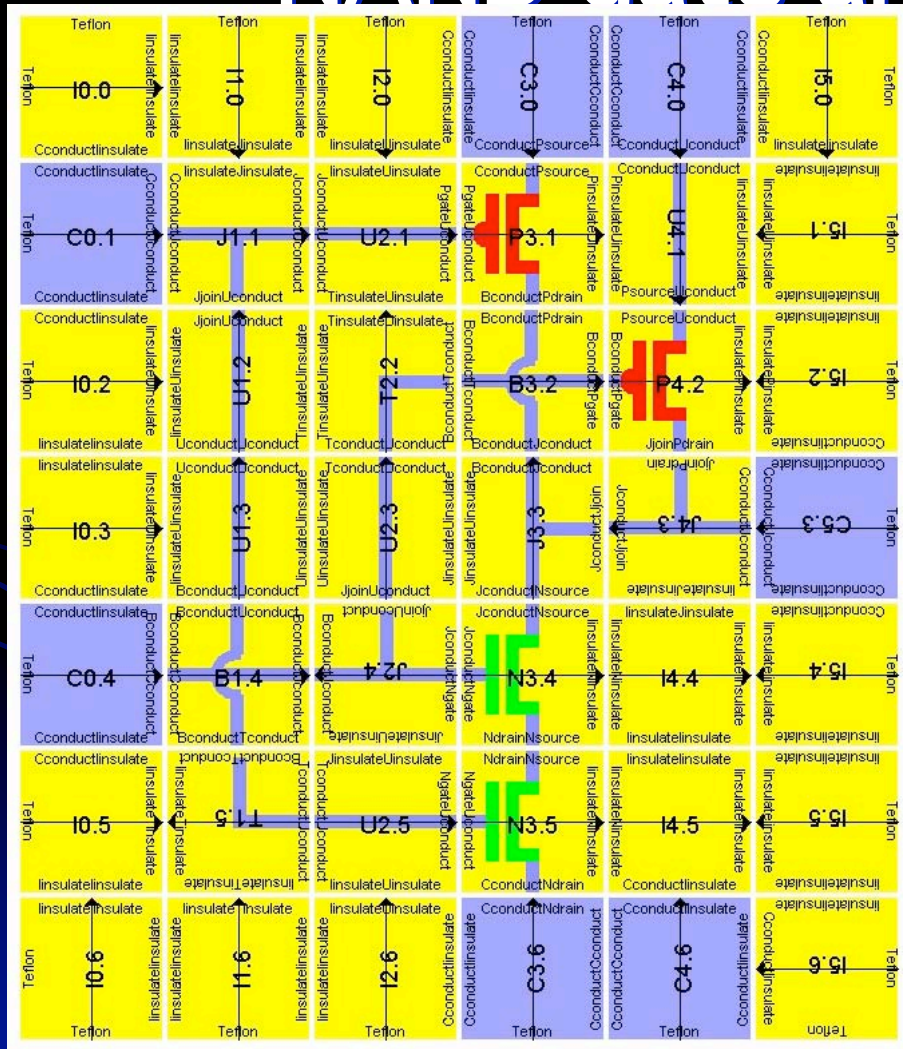
Parts: Structure, Sensors & Actuators



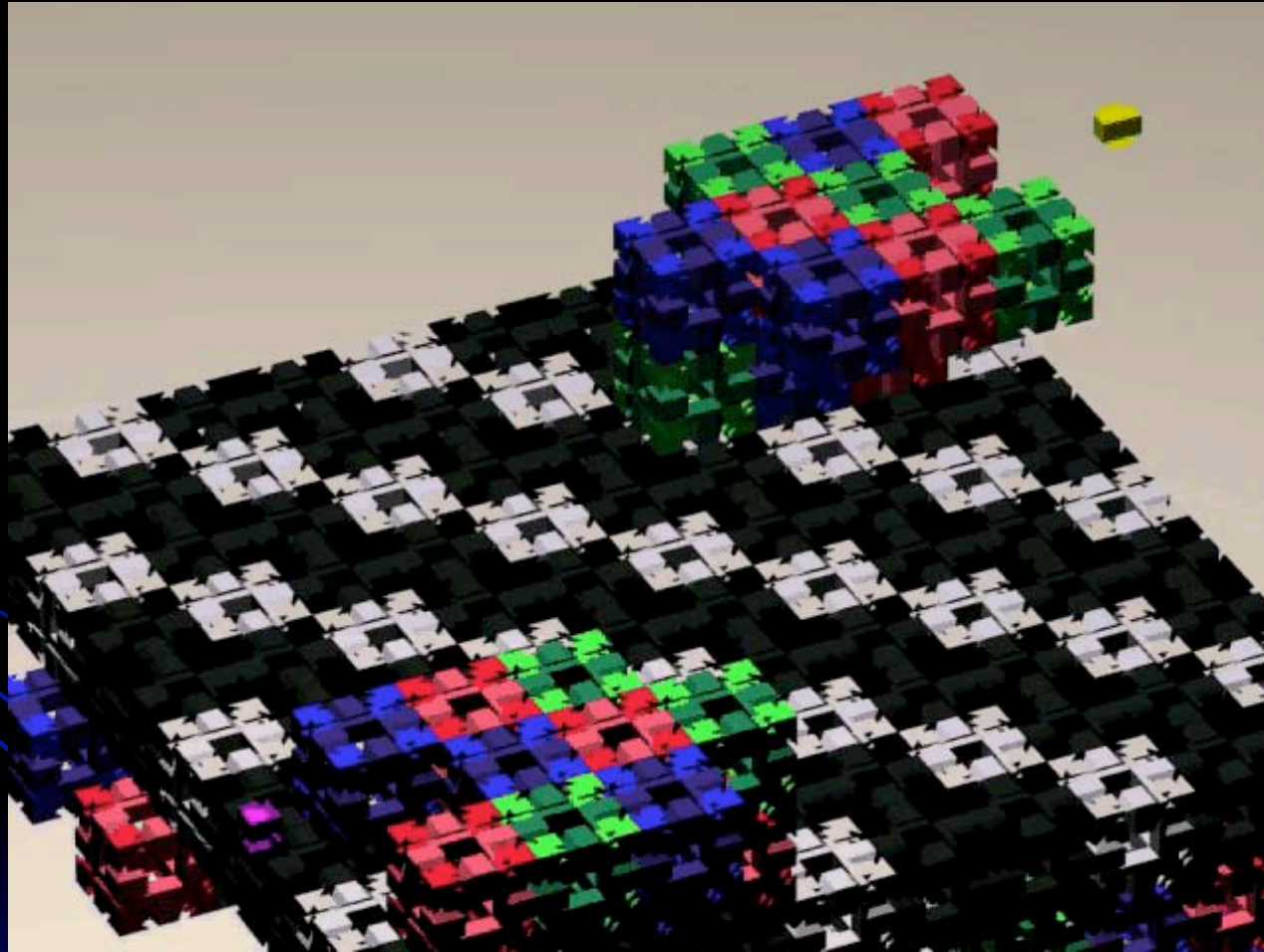
Self-assembling Wang Tiles



Semi-automated Design of Self-Assembling NAND gate and op-amp



Simulation of Transporter and Connector



Conclusion and Future Directions

No roadblocks!

- Final Design for macro physical prototypes
- Build physical prototypes
- Build and run small cell collections
- Build and run subsystems
- Build macro scale IRS
- Write Place and Route software
- Refine concept at nano scale

Acknowledgements

- NASA Institute for Advanced Concepts
- John Sauter _ Altarum
- Rick Berthiaume, Ed Waltz, Ken Augustyn, and Sherwood Spring _ General Dynamics AIS
- John McMillan and Teresa Macaulay
_ Wise Solutions
- Forrest Bishop
_ Institute of Atomic-Scale Engineering
- Joseph Michael _ Fractal Robots, Ltd.